



City of Tempe Parks and Recreation
2004 Winter Adult Basketball Men's



“Competitive” League Monday – Kiwanis Rec. Center

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|----------------------------------|--------------------------------|
| 1. EAD – Casey Swearingen | 2. Blue diamond – Bob Noble |
| 3. Big 12 – Jared Ryan | 4. Oranges – Matthew Olshefski |
| 5. ReMax 2000 – Jeff Gritzmacher | 6. Old School – Jerry Stoltz |

NOTE: Due to gym availability, two (2) regular season games Feb. 18th & 23rd, and the tournament championship game will have to be played at different gyms.

Day	Gym	6:30pm	7:20pm	8:10pm
Mon. January 5 th	KRC	1-2	5-4	6-3
Mon. January 12 th	KRC	4-3	1-6	5-2
Mon. January 19 th No Game – MLK Holiday – Rec. Center Closed				
Mon. January 26 th	KRC	4-6	3-2	5-1
Mon. February 2 nd	KRC	3-5	2-6	1-4
Mon. February 9 th	KRC	2-4	3-1	6-5
Mon. February 16 th No Game – Presidents Holiday – Rec. Center Closed				
Wed. Feb 18th	Aprende	2-1	4-5	3-6
Mon. February 23 rd	Escalante	6-1	3-4	2-5

Tournament play begins on Monday, March 1st → The tournament must be completed by Wednesday March 10th.

Tournament Schedule

- Game 1 – Monday, March 1st @ KRC Gym 4th Seed vs 5th Seed @ 7:00 p.m.
 Game 2 – Monday, March 1st @ KRC Gym 3rd Seed vs 6th Seed @ 8:00 p.m.
 Game 3 – Monday, March 8th @ KRC Gym – Winner Gm 1 vs 1st Seed @ 7:00 p.m.
 Game 4 – Monday, March 8th @ KRC Gym – Winner Gm 2 vs 2nd Seed @ 8:00 p.m.
Championship game – Wednesday, March 10th @ Escalante Community Center Gym 8:00 p.m. Winner Gm 3 vs Winner Gm 4.

League Information

- Gym Locations:
 - Kiwanis Rec. Center – 6111 S. All America Way. Tempe – in the heart of Kiwanis Park. Take Mill Ave. south of Baseline turn right on All-America Way (Approx. 4 block south of Baseline)
 - Aprende Middle School - 777 N Desert Breeze Blvd., Chandler – (Turn south off of Ray, ½ mile west of Rural, gym is on far east side of campus, park by ball fields north of school)
 - Escalante Community Center - 2150 E. Orange Dr., Tempe {Orange is one block south of University off of Price (101 Frontage Road). The Escalante Comm. Center is 1 block West of Price Rd.}
- Site Supervisors: Holly Bredo & Troy Mickelson
- Winter Basketball Program Coordinator: Frank Castillo - 480-350-5207
- League Coordinator: Shane Isabell - 480-350-5222;
- Officials Coordinator: Richard King – 480-350-5222
- To access schedules, standings, and tournament schedules use the sports web site at www.tempe.gov/pkrec/sportspage/
- Parks and Recreation Office: (480) 350-5200

Over for more information

8. Team managers are responsible for the overall conduct of their team and fans. Team managers are also responsible to see that their players are familiar with all rules and regulations.
9. Profanity and unsportsmanlike conduct will not be tolerated!
10. Ejection: Any player ejected will automatically sit out team's next game or longer depending on the violation.
11. Ten-minute grace period will be given to all game times. The ten minutes will come out of game time.
12. Tournament seeds will be determined after the 6th week of play.

City of Tempe Men's Basketball League Rules

High School rules will be used with the following exceptions:

1. 20 min. halves, running clock until the last 1 min. in second half. **Clock will not stop if there is a 15 point difference any-time in the last minute.**
2. Shoot all foul shots, bonus at 7, double bonus at 10 (must shoot both).
3. Only 6 players allowed on the lane. New high school rule (A-B-A) B= shooting team.
4. Two time-outs per HALF, five minute half-time,
5. 3 min. overtime, 1 time-out in O.T. per team....if still tied after 1st O.T. game will be recorded as a tie (not in effect for the tournament...3 min. O.T. in tournament games). Clock will stop in the last 1 min. of the overtime.
6. **NO DUNKING AT ANY TIME** – Technical foul & ejection (City of Tempe League Rule).
7. Any player receiving a technical foul (for sportsmanship issues will have to sit two (2) min. of clock time on the bench. Technical fouls result in 2 points being added (will not shoot technical fouls) to opposing team and ball at mid-court to opposing team. (City of Tempe League Rule).
8. Any team receiving three technical fouls for sportsmanship, (not delay of game), automatically forfeits the game!!! Automatic time-out assessed to the team for a technical foul called on any player/coach. If team has no time-outs remaining = official time-out. (City of Tempe League Rule)
9. Any player ejected from a game is automatically suspended from the next game. More games may assess pending review by league coordinator. (City of Tempe League Rule) Ejected player must leave the playing area immediately.
10. Rosters are frozen after 4th game
11. Players are expected to wear uniforms with number front and back at all games.
12. WATER ONLY in the gym. NO SPORTS drinks (Gatorade, Powerade, All Sport, etc) per request of the school. No FOOD/TREATS in the gym.

Coaches are responsible for making sure all participants know that they participate at their own risk in this program and are responsible for their own health insurance.